

Astro 404
Lecture 19
Oct. 6, 2021

Announcements:

- **Problem Set 6 due Friday**

Office Hours: instructor after class; TA Thur 2:30-3:30

- Distinguished Lecture Bonus on Canvas last chance today
can view video if you missed the talk

not part of course, but recommended lecture tomorrow

Illinois Prof. Charles Gammie

“Portrait of a Black Hole”

Thurs Oct 7, Levis Center Room 210

COVID and Class Mode Update

- most recent spike now declining – yay
though cases still common in community and on campus
- vaccine booster now available - yay

Class remains online for now, but continue to assess
Not done lightly. I appreciate your understanding

Last time:

energy generation profile due to nuclear reactions

Q: what is enclosed luminosity $l(r)$? local energy flux $F(r)$?

energy transport by radiation

² *Q: how do photons get out of the Sun?*

Q: how do they “know” where to go to leave?

energy generation by nuclear reactions

sets local luminosity (power) density $\mathcal{L}(\rho, T)$

summing (integrating) over volume gives enclosed luminosity

$$l(r) = \int_0^r \mathcal{L} dV = 4\pi \int_0^r r^2 \mathcal{L}(r) dr \quad (1)$$

leading to *net* energy flux $F(r) = \ell(r)/4\pi r^2$ at r

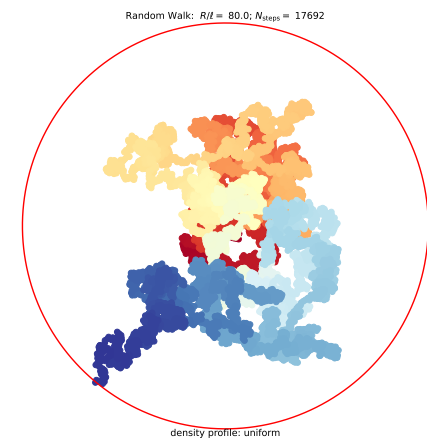
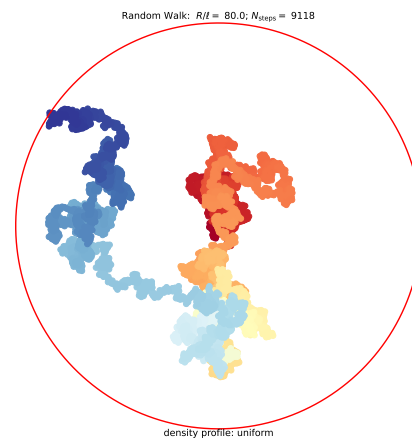
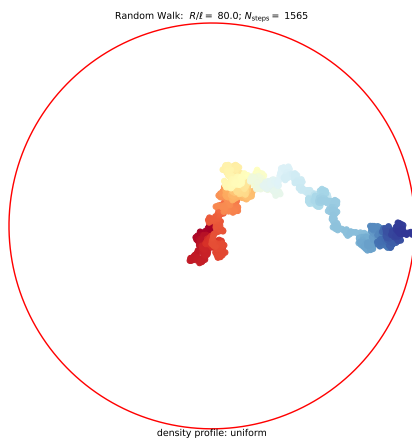
in Sun interior: photons scatter repeatedly on electrons
scattering randomizes trajectory: “**random walk**”

escape path and time different for each photon,
but we can describe the average properties

Photon Escape from Sun: Random Walk

solar photon scattering: motion is **random walk**:
each step in **random** direction

Simulations: illustrate photon escape, but not to scale!
color shows steps: **red at photon birth**, **blue at escape**
three examples shown below `www`: run code for more
Q: what strikes you? How does a photon escape?
How many steps needed?



Random Walk Warmup

Random walk: scattering \rightarrow photon “steps” of length ℓ_{mfp}

- each step in random direction
- “progress” not organized, can go both inwards and outwards
- different for each photon
- but after many steps, “stumble upon” the surface

PS6: shows how random walking photons escape

warmup: imagine *photon born at center* $\vec{r}_0 = 0$

first step has displacement \vec{r}_1

where $r_1^2 = |\vec{r}_1|^2 = \vec{r}_1 \cdot \vec{r}_1 = \ell_{\text{mfp}}^2$

but if we *average over very many newborn photons*

going randomly with all directions chosen equally

$\langle \vec{r}_1 \rangle = 0$

Q: *why?*

Random Walk in 1D: Coin Flips

simplified random walk: 1-dimensional case

photon only moves on x-axis

then random walk is like *flipping coins*:

on average, each step has equal chance

of “heads” $+\ell_{\text{mfp}}$ and “tails” $-\ell_{\text{mfp}}$

so if *flip many coins for one step, averages to zero*

but if *flip one coin many times*, usually develop
random excess of heads over tails, or vice versa
which means *net progress away from origin!*

when net displacement gets to edge of star, escape!

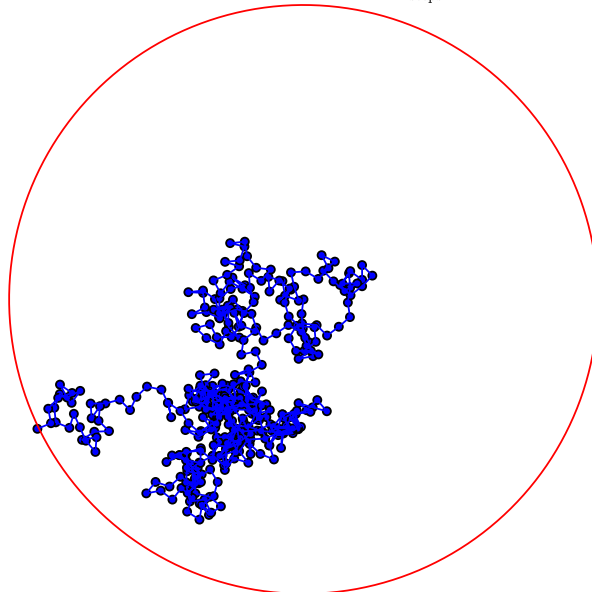
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Q: *how will escape change if we vary stepsize?*

Q: *what sets photon stepsize?*

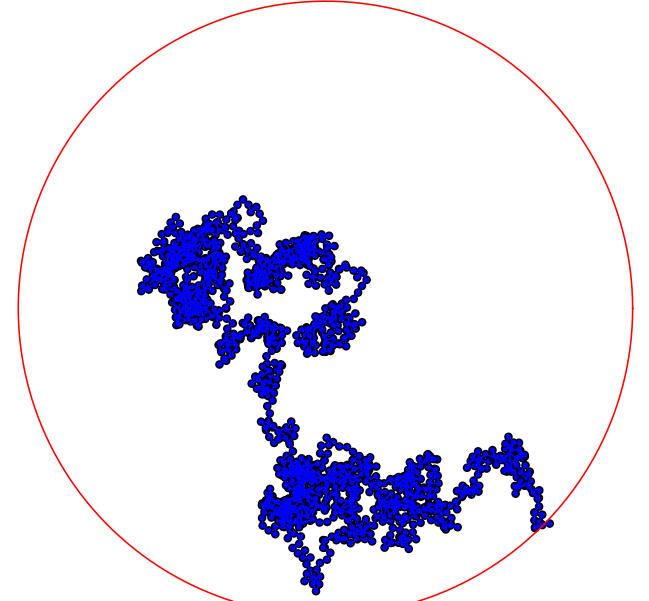
Effect of Mean Free Path Size

Random Walk: $R/\ell = 20.0$; $N_{\text{steps}} = 391$



density profile: uniform

Random Walk: $R/\ell = 40.0$; $N_{\text{steps}} = 1700$



density profile: uniform

Photon Mean Free Paths

photon mean free path $\ell_{\text{mfp}} = 1/n_{\text{sc}}\sigma_{\text{sc}}$
where n_{sc} is the number density of scatters
and σ_{sc} is photon scattering cross section

recall that number and mass densities related by
 $\rho_{\text{sc}} = m_{\text{sc}}n_{\text{sc}}$, with scatterer mass m_{sc}
so useful to define **opacity**

$$\kappa = \frac{\sigma_{\text{sc}}}{m_{\text{sc}}} \quad (2)$$

measures cross section per unit scatter mass, and

$$\ell_{\text{mfp}} = \frac{1}{n_{\text{sc}}\sigma_{\text{sc}}} = \frac{1}{\kappa\rho_{\text{sc}}} \quad (3)$$

Poll: Mean Free Paths in Stars

consider photons in the real Sun

How does photon mean free path change in Sun?

- A** l_{mfp} longest in Sun's center, shortest at surface
- B** l_{mfp} shortest in Sun's center, longest at surface
- C** l_{mfp} is uniform in the Sun

photon mean free path is

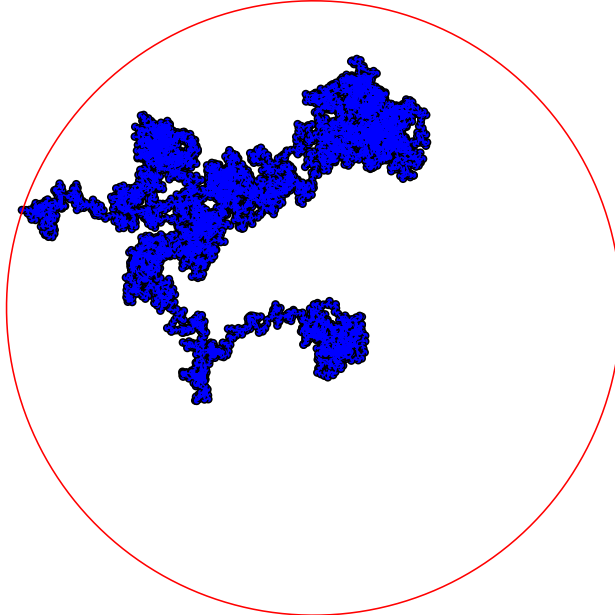
$$\ell_{\text{mfp}} = \frac{1}{n_{\text{sc}}\sigma_{\text{sc}}} = \frac{1}{\kappa\rho_{\text{sc}}} \quad (4)$$

in Sun:

- $\rho(r)$ decreases from center to surface
 - and in addition sometimes κ also decreases towards surface
- so: mean free path goes from short to long
solar “fog” thins as we go out

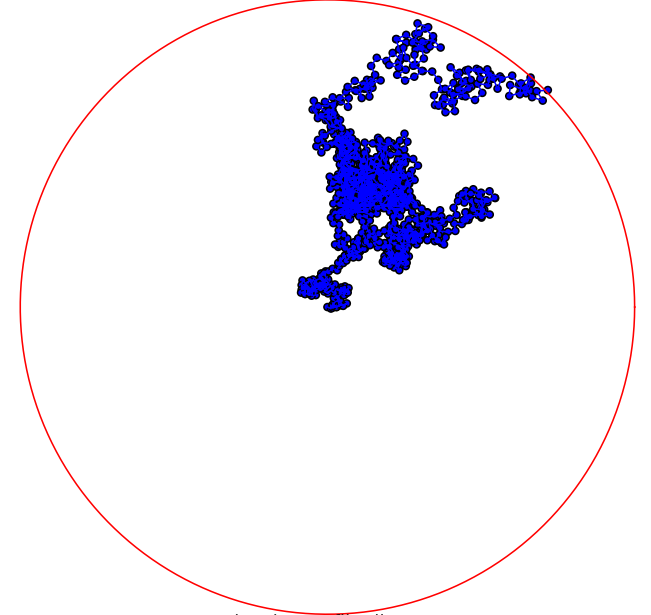
Effect of Density Gradient

Random Walk: $R/\ell = 80.0$; $N_{\text{steps}} = 7556$



density profile: uniform

Random Walk: $R/\ell = 80.0$; $N_{\text{steps}} = 1258$



density profile: linear

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uniform density $\rho(r) = \rho_0$

linear dropoff $\rho(r) = \rho_c(1 - r/R)$

The Sharp-Edged Sun

our *Sun is a gas*, density smoothly drops with radius
it does not really have a surface!

yet it does show a *sharp edge* in images

www: real-time solar images

Q: how's that? what is the surface really?

The Solar Photosphere

the surface of the Sun appears sharp
despite random scattering of photons and smooth density profile

photons we see are **not scattered** between Sun and us
and so originate from *final scattering* events in Sun

apparent edge of Sun is **surface of last scattering**
also known as the solar **photosphere**

sharpness of photosphere must mean:

- density drops very rapidly near apparent surface
and thus so does pressure and temperature
- outermost layers are solar “**atmosphere**”
- where mean free path changes rapidly from short to long
until $\ell_{\text{mfp}} > \text{atmosphere thickness}$: *escape!*

Random Walks and Heat Flow

a random walk is the microscopic picture of diffusion

where particles and energy move

from higher concentration to lower due to collisions

note: radiative heat flow **not** due to gas motion!

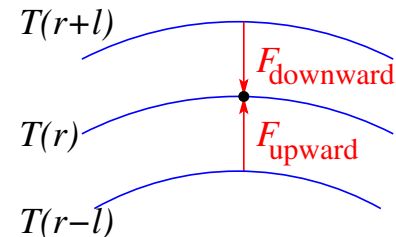
gas fluid remains at rest! photons scatter through it

later we will discover conditions when flow *is* due to bulk gas motions

for some radius r inside star

consider *energy or heat flux*

from *one step above and below*



Q: *thermal energy flux at temperature T ?*

Q: *if uniform $T(r)$, photon energy flux above? below? net?*

Q: *what conditions needed to drive heat flow? flow direction?*

Q: *how do stars satisfy this condition? hint—think globally!*

Q: *what is size of “one step”?*

Temperature Gradients Drive Energy/Heat Flow

thermal radiation has *blackbody* flux $F = \sigma_{\text{SB}}T^4$

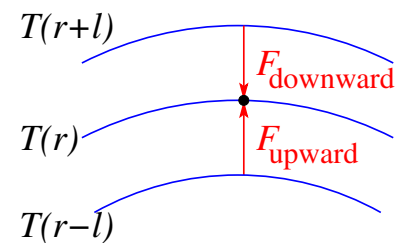
where σ_{SB} is Stefan-Boltzmann constant, not cross section!

if temperature uniform $T(r) = T_0$:

flux $F = \sigma_{\text{SB}}T_0^4$ upward

same as flux downward

no net flow of photons or energy!



lesson: to create *net flow of photons and energy*

requires *temperature differences with r : $T(r)$ gradient!*

and flow direction is from hot \rightarrow cold!

in stars

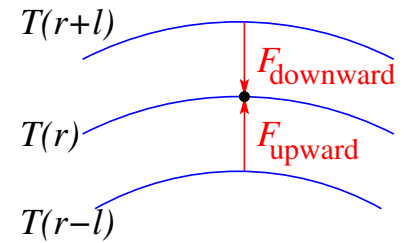
- *photons and heat produced in the core: kept hot!*
- *photosphere exposed to space: kept cold!*

guarantees temperature differences (gradients) \rightarrow drive heat flow

in random walk, “*step*” is *mean free path*

$$\ell_{\text{mfp}} = 1/n\sigma = 1/\rho\kappa$$

compare flux one step above and below r :



$$F_{\text{downward}} = \sigma_{\text{SB}} T^4(r + \ell_{\text{mfp}}) \quad F_{\text{upward}} = \sigma_{\text{SB}} T^4(r - \ell_{\text{mfp}})$$

so *net flux* is the *difference*

$$F_{\text{net}} = F_{\text{up}} - F_{\text{down}} = \sigma_{\text{SB}} \left[T^4(r - \ell_{\text{mfp}}) - T^4(r + \ell_{\text{mfp}}) \right]$$

PS6 showed: ℓ_{mfp} small, so do Taylor expansion

$T^4(r + \ell_{\text{mfp}}) \approx T^4(r) + 4\ell_{\text{mfp}} T^3(r) dT/dr$, which gives

$$F_{\text{net}} = -8\sigma_{\text{SB}} \ell_{\text{mfp}} T^3(r) \frac{dT}{dr} \quad (5)$$

net energy flux depends on

- *temperature gradient* dT/dr
- *mean free path* ℓ_{mfp}

Q: *but what determines net flux in the first place?*

energy source at core is nuclear reactions
 which determines *enclosed luminosity* $l(r)$
 which also sets local net energy flux

$$F_{\text{net}}(r) = \frac{l(r)}{4\pi r^2} \quad (6)$$

this dictates the needed temperature gradient!

$$\frac{l(r)}{4\pi r^2} = -8\sigma_{\text{SB}} \ell_{\text{mfp}} T(r)^3 \frac{dT}{dr} \quad (7)$$

and finally we can solve for temperature change (i.e., gradient)
 and add the correct numerical factors

$$\frac{dT}{dr} = -\frac{3}{16\ell_{\text{mfp}}\sigma_{\text{SB}}T(r)^3} \frac{l(r)}{4\pi r^2} = -\frac{3}{16}\frac{\kappa(r)\rho(r)}{\sigma_{\text{SB}}T(r)^3} \frac{l(r)}{4\pi r^2} \quad (8)$$

Q: *physical story told by this equation?*

Equation of Energy Conservation

final equation of stellar structure:

$$\frac{dT}{dr} = -\frac{3}{16\ell_{\text{mfp}}\sigma_{\text{SB}}T(r)^3} \frac{l(r)}{4\pi r^2} = -\frac{3}{16} \frac{\kappa(r)\rho(r)}{\sigma_{\text{SB}}T(r)^3} \frac{l(r)}{4\pi r^2} \quad (9)$$

physical content

- radiative heat flux driven by T gradient
is set by enclosed luminosity due to nuke reactions
- that is: *energy outflow balances energy creation!*
expresses energy conservation!
- note role of mean free path and thus opacity

also note close similarity to derivation and meaning of hydrostatic equilibrium:

outward pressure gradient exactly balances inward gravity to achieve : expression of force balance!

Equations of Stellar Structure

density determines **enclosed mass** (*mass conservation*)

$$\frac{dm}{dr} = 4\pi r^2 \rho(r)$$

density and enclosed mass determine **pressure**
due to hydrostatic equilibrium (*force balance*)

$$\frac{dP}{dr} = -\frac{Gm(r) \rho(r)}{r^2}$$

density and temperature determine **nuclear reaction rates**
and thus determine *luminosity* (*energy conservation*)

$$\frac{dl}{dr} = 4\pi r^2 \mathcal{L}(\rho, T) = 4\pi r^2 q(r) \rho(r)$$

luminosity, temperature, opacity set **photon diffusion**
and determine *temperature profile* (*energy conservation*)

$$\frac{dT}{dr} = -\frac{3 \kappa(r) \rho(r)}{16 \sigma_{\text{SB}} T(r)^3} \frac{l(r)}{4\pi r^2}$$

Solving the Equations: I

given temperature gradient

$$\frac{dT}{dr} = -\frac{3}{16} \frac{\ell_{\text{mfp}}}{\sigma_{\text{SB}} T(r)^3} \frac{l(r)}{4\pi r^2} = -\frac{3}{16} \frac{\kappa(r) \rho(r)}{\sigma_{\text{SB}} T(r)^3} \frac{l(r)}{4\pi r^2} \quad (10)$$

formally can integrate

$$T(r) = T_c - \frac{3}{16} \int_0^r \frac{\kappa(r) \rho(r)}{\sigma_{\text{SB}} T(r)^3} \frac{l(r)}{4\pi r^2} dr \quad (11)$$

and similarly we can formally integrate dl/dr to find

$$l(r) = 4\pi \int r^2 \mathcal{L}(\rho, T) = 4\pi \int r^2 q(r) \rho(r) \quad (12)$$

Q: but why is this not so simple? what's the subtlety?

when we integrate

$$\frac{dT}{dr} = -\frac{3 \kappa(r) \rho(r) l(r)}{16 \sigma_{\text{SB}} T(r)^3 4\pi r^2} \quad (13)$$

this requires both nuclear reaction rates in $\ell(r)$,
and on opacities $\kappa(r)$
that themselves depend on temperature!

example of general lesson:

- stellar structure equations inter-related
- must be solved together
- realistic cases require computers
- but simple models still useful for insight
and to check for programming bugs!