

Astronomy 501: Radiative Processes

Lecture 9

Sept 12, 2022

Announcements:

- **Problem Set 3 due Friday**

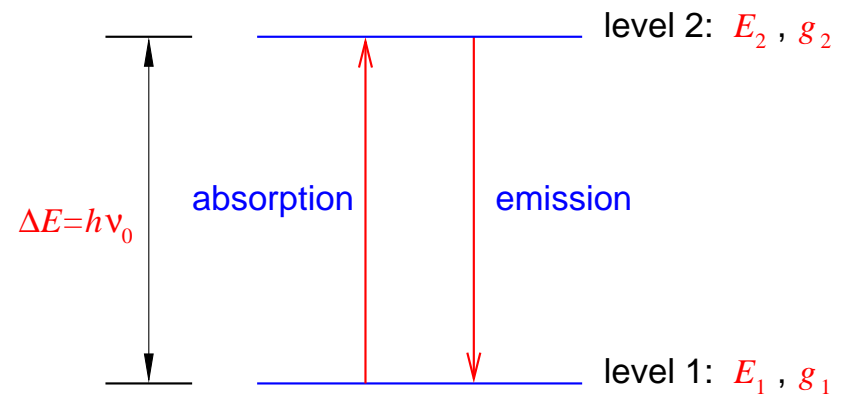
Last time: radiative properties of a two-level system

Q: emission processes? absorption? what do they depend on?

2-level system

two states: energies E_1, E_2

degeneracies g_1, g_2



absorption depends on local radiation field

$$\text{transition probability per time per atom} = B_{12}\bar{J} \quad (1)$$

spontaneous emission independent of local conditions

$$\text{transition probability per unit time per atom} = A_{21} \quad (2)$$

stimulated emission “peer pressure” by local radiation field

$$\text{transition probability per time per atom} = B_{21}\bar{J} \quad (3)$$

Two-Level Systems: Thermal Radiation

Now consider the two-level atom as a radiating system
What are the emission and absorption coefficients?

Emission Coefficient

spontaneous emission rate per atom in state 2: A_{21}

→ rate per volume: $n_2 A_{21}$

→ total power emitted per volume: $h\nu_0 n_2 A_{21}$

emission isotropic → power per volume per solid angle:

$$h\nu_0 n_2 A_{21} / 4\pi \quad \text{Q: why?}$$

but still need *frequency spectrum*

of emitted radiation, i.e., *emission profile*

ω

Q: *simplest assumption?*

simplest assumption (generally accurate):

→ emission spectrum profile = absorption profile $\phi(\nu)$

and thus energy released in spontaneous emission is

$$d\mathcal{E} = \frac{h\nu_0}{4\pi} n_2 A_{21} \phi(\nu) dV dt d\nu d\Omega \quad (4)$$

and thus the emission coefficient is

$$j_\nu = \frac{h\nu_0}{4\pi} n_2 A_{21} \phi(\nu) \quad (5)$$

absorption coefficient

absorption rate per atom in level 1: $B_{12}\bar{J}$

thus energy absorbed is

$$d\mathcal{E} = \frac{h\nu_0}{4\pi} n_1 B_{12} \bar{J} dV dt \quad (6)$$

but $4\pi\bar{J} = \int d\Omega \int I_\nu \phi(\nu) d\nu$, so

$$d\mathcal{E} = \frac{h\nu_0}{4\pi} n_1 B_{12} I_\nu \phi(\nu) dV dt d\Omega d\nu \quad (7)$$

recall: path element ds in area dA has volume $dV = ds dA$ and so we find absorption coefficient

$$\alpha_{\text{abs},\nu} = \frac{h\nu_0}{4\pi} n_1 B_{12} \phi(\nu) \quad (8)$$

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...but we are not done! Q: *because...?*

stimulated emission

tempting to include this as additional emission term

but wait! stimulated emission depends on (average) intensity
→ formally more similar to absorption

formally better to treat stimulated emission as
a *negative absorption* term:

$$\alpha_{\text{stim},\nu} = -\frac{h\nu_0}{4\pi}n_2B_{21}\phi(\nu) \quad (9)$$

and then *(net) absorption coefficient*

$$\alpha_\nu = \alpha_{\text{abs},\nu} + \alpha_{\text{stim},\nu} \quad (10)$$

$$\circ \quad = \frac{h\nu_0}{4\pi}\phi(\nu) (n_1B_{12} - n_2B_{21}) \quad (11)$$

Two-Level Radiation Transfer

Transfer equation for two-level atom

$$\frac{dI_\nu}{ds} = -\frac{h\nu_0}{4\pi}\phi(\nu) (n_1B_{12} - n_2B_{21}) I_\nu + \frac{h\nu_0}{4\pi}n_2A_{21}\phi(\nu) \quad (12)$$

source function

$$S_\nu = \frac{n_2A_{21}}{n_1B_{12} - n_2B_{21}} \quad (13)$$

Einstein relations give

$$\alpha_\nu = \frac{h\nu_0}{4\pi}\phi(\nu) n_1B_{12} \left(1 - \frac{n_2g_1}{n_1g_2}\right) \quad (14)$$

$$S_\nu = \frac{2h\nu^3/c^2}{(n_1/n_2)(g_2/g_1) - 1} \quad (15)$$

a generalization of Kirchhoff's laws

↳ these *do not assume thermal equilibrium!*

Q: *interesting cases?*

Local Thermodynamic Equilibrium

if atom levels are in thermodynamic equilibrium
then we have $n_1/n_2 = (g_1/g_2)e^{h\nu/kT}$ and

$$S_\nu = \frac{2h\nu^3/c^2}{e^{h\nu/kT} - 1} = B_\nu(T) \quad (16)$$

we recover the usual Kirchhoff's law! as we must!

and absorption term becomes

$$\alpha_\nu = \frac{h\nu_0}{4\pi} \phi(\nu) n_1 B_{12} (1 - e^{-h\nu/kT}) \quad (17)$$

i.e., “uncorrected” term minus stimulated emission correction

What if not in thermodynamic equilibrium?

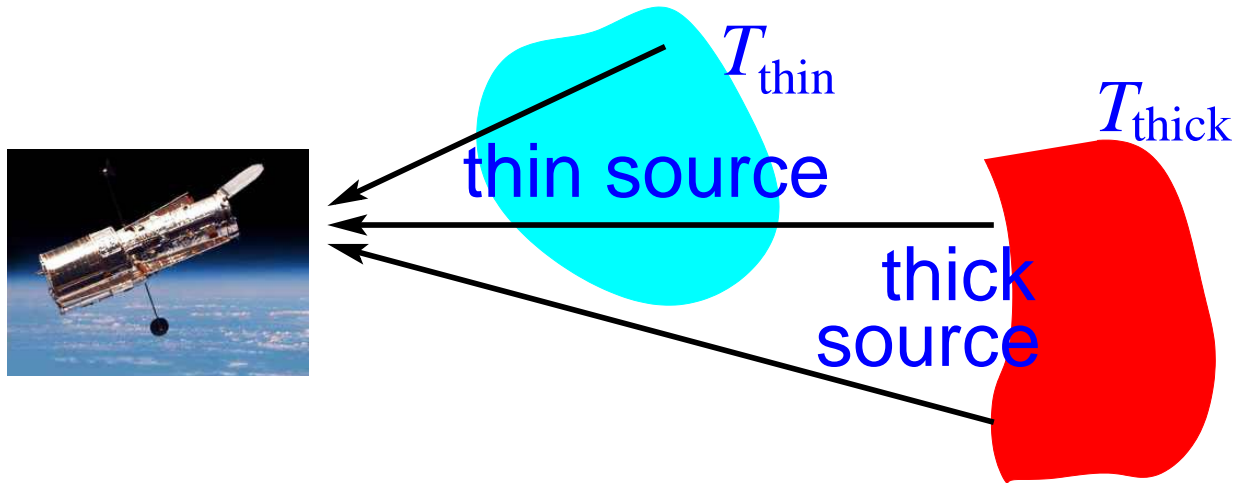
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then $n_2/n_1 \neq$ Boltzmann expression
emission is nonthermal

Kirchhoff's Laws in Action

Consider matter including 2-level system

$\Delta E = h\nu_0$, in equilibrium at T



Q: What spectrum if optically thin (and not backlit)?

◦ Q: What spectrum if optically thick (and no foreground matter)?

Q: astro examples?

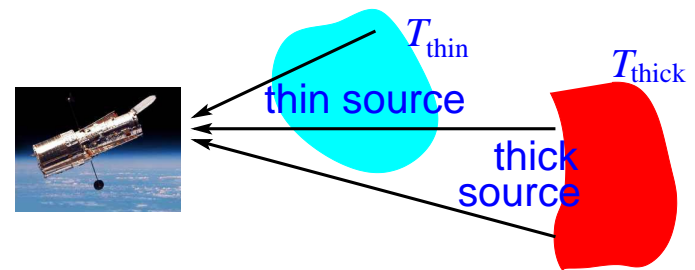
Kirchhoff: Single Source

Kirchhoff: thermal source has $j_\nu(T) = \alpha_\nu(T) B_\nu(T)$

2-level: $j_\nu \propto \alpha_\nu \propto \tau_\nu \propto \phi(\nu)$ line profile

single source at T

- optically thin: $I_\nu = j_\nu(T) \delta s$
see *line at ν_0 in emission*
- optically thick: $I_\nu = S_\nu = B_\nu$ *blackbody, Planck function*



Now consider same matter, but

- optically thick source at T_{thick}
- enshrouded by optically thin source at T_{thin}

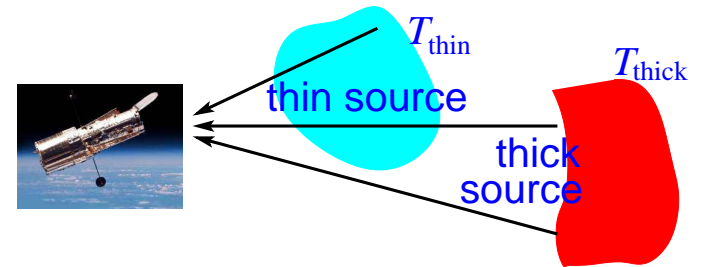
Q: *spectrum seen only through thin source?*

Q: *spectrum thru thick source if $T_{\text{thick}} > T_{\text{thin}}$? if $T_{\text{thick}} > T_{\text{thin}}$?*

Q: *astro examples of each case?*

two sources at T_{thick} and T_{thin}

- thin source only: emission line spectrum
- for thin source backlit by thick:



$$I_\nu \approx (1 - \tau_\nu) B_\nu(T_{\text{thick}}) + \tau_\nu B_\nu(T_{\text{thin}}) \quad (18)$$

$$= B_\nu(T_{\text{thick}}) + \tau_\nu [B_\nu(T_{\text{thin}}) - B_\nu(T_{\text{thick}})] \quad (19)$$

- $\nu \neq \nu_0$: $I_\nu \approx B_\nu(T_{\text{thick}})$
observe *Planck continuum* of thick source
- around ν_0 : $T_{\text{thick}} > T_{\text{thin}}$ gives *absorption line* in continuum
 $T_{\text{thick}} < T_{\text{thin}}$ gives *emission line* above continuum

Inverted Populations

two-level absorption coefficient is:

$$\alpha_\nu = \frac{h\nu_0}{4\pi} \phi(\nu) n_1 B_{12} \left(1 - \frac{n_2 g_1}{n_1 g_2} \right) \quad (20)$$

note that the algebraic *sign*

depends on population levels, i.e., on n_2/n_1
normally, lower level more populated: $n_1 > n_2$

If we can arrange or stumble upon a system where

$$\frac{n_1}{g_1} < \frac{n_2}{g_2} \quad (21)$$

i.e., an *inverted population*, then $\alpha_\nu < 0$!

Q: and then what happens to propagating light?

Q: examples?

Q: how might we arrange an inverted population?

Masers

if $\alpha_\nu < 0$, then propagating light has exponential *increase* in intensity!

stimulated emission causes a “cascade” of photons

in lab: create inverted populations of atoms
use mirrors to “recycle” stimulating photons

→ *this is a laser!* light amplification by stimulated emission of radiation

in cosmos: inverted populations of molecules

maser: microwave amplification by stimulated emission of radiation

13 how to create inversion?

need *nonthermal* mechanism to “pump” upper level

Scattering

Pure Scattering

Consider an idealized case with radiation propagating through a medium with “*pure scattering*,” i.e., scattering, but *no emission*, and *no absorption*

Recall: intensity in a ray is a directional quantity i.e., really $I_\nu = I_\nu(\theta, \phi) = I_\nu(\hat{n})$, with \hat{n} a unit vector toward (θ, ϕ)

in general: scattering preserves photon *number* but *redistributes* both

- photon energy
- photon direction

generally, scattering is different for different incident and scattered angles, i.e., anisotropic

this is generally is (very) non-trivial to calculate

but consider even more special case:

- *isotropic* scattering:
 - no preferred direction for scattered photons
- photon energy unchanged (“*coherent scattering*”)
 - good approximation for scattering by non-relativistic e

define **scattering coefficient** $\varsigma_\nu = n_{\text{scat}}\sigma_{\text{scat},\nu}$,
and thus also scattering cross section σ_{scat} , such that
intensity lost to scattering *out* of ray is

$$dI_\nu = -\varsigma_\nu I_\nu ds \quad (22)$$

isotropic scattering $\rightarrow \varsigma_\nu$ same for all directions

Q: *what is intensity scattered into the ray?*

Isotropic Coherent Scattering

intensity scattered *out* of ray $I_\nu(\hat{n})$ is

$$dI_\nu(\hat{n}) = -\varsigma_\nu I_\nu(\hat{n}) ds \quad (23)$$

if scattering *isotropic*, the portion *into* \hat{n} is

$$dI_\nu(\hat{n}) = \frac{d\Omega'}{4\pi} |dI_\nu(\hat{n}')| \quad (24)$$

and so integrating over all possible solid $d\Omega'$ gives

$$dI_\nu(\hat{n}) = \frac{\varsigma_\nu}{4\pi} \int I_\nu d\Omega ds = \varsigma_\nu J_\nu ds \quad (25)$$

where J_ν is the angle-averaged intensity

and thus for isotropic coherent scattering

$$\frac{dI_\nu(\hat{n})}{ds} = -\varsigma_\nu [I_\nu(\hat{n}) - J_\nu] \quad (26)$$

and so the source function is

$$S_\nu = J_\nu \quad (27)$$

and the transfer equation can be written

$$\frac{dI_\nu(\hat{n})}{d\tau_\nu} = -I_\nu(\hat{n}) + J_\nu \quad (28)$$

where mean flux $J_\nu = \int I_\nu(\hat{n}') d\Omega' / 4\pi$, and $d\tau_\nu = \varsigma_\nu ds$

Q: why is this intuitively correct?

Q: what is effect on I_ν of many scattering events?

for coherent, isotropic scattering:

$$\frac{dI_\nu(\hat{n})}{d\tau_\nu} = -I_\nu(\hat{n}) + J_\nu \quad (29)$$

depends on I_ν field in *all directions*

⇒ scattering couples intensity in different directions

if many scattering events, τ_ν large: $I_\nu \rightarrow J_\nu$

after large number of mean free paths, photons → isotropic

⇒ (isotropic) scattering randomizes photon directions

reduces anisotropy

transfer with scattering: integro-differential equation

generally very hard to solve!

19 Q: *transfer equation modification for anisotropic scattering?*

Scattering and Random Walks

Can we understand photon propagation with isotropic scattering in a simple physical picture?

simple model: **random walk**

between collisions, photons move in straight “steps”

with random displacement $\hat{\ell}$

position after N collisions (“steps”) is \vec{r}_N

idealizations:

- *step length uniform*: $|\hat{\ell}| = \ell_{\text{mfp}}$ mean free path
- *step direction random*: each $\hat{\ell}$ drawn from isotropic distribution and independent of previous steps
- initial condition: start at center, $\vec{r}_0 = 0$

1. first step $\vec{r}_1 = \hat{\ell}$

length $|\vec{r}_1| = \ell_{\text{mfp}}$, direction random

average over ensemble of photons:

- $\langle \vec{r}_1 \rangle = 0$

- $\langle r_1^2 \rangle = \ell_{\text{mfp}}^2$

average positions for *ensemble* of photons is zero

but average distance of *each* photon ℓ_{mfp}

2. step N has: $\vec{r}_N = \vec{r}_{N-1} + \hat{\ell}$

average over ensemble of photons:

$$\langle \vec{r}_N \rangle = \langle \vec{r}_{N-1} \rangle + \langle \hat{\ell} \rangle = \langle \vec{r}_{N-1} \rangle$$

but by recursion

$$\langle \vec{r}_N \rangle = \langle \vec{r}_{N-1} \rangle = \langle \vec{r}_{N-2} \rangle = \dots = \langle \vec{r}_1 \rangle = 0 \quad (30)$$

21 \rightarrow ensemble average of photons displacements still 0
as it must be by symmetry

but what about *mean square* displacement?

$$r_N^2 = \vec{r}_N \cdot \vec{r}_N \quad (31)$$

$$= r_{N-1}^2 + 2\hat{\ell} \cdot \vec{r}_{N-1} + \ell_{\text{mfp}}^2 \quad (32)$$

average over photon ensemble

$$\langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + 2\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle + \ell_{\text{mfp}}^2 \quad (33)$$

Q: what is $\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle$?

$$\langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + 2 \langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle + \ell_{\text{mfp}}^2 \quad (34)$$

each photon scattering direction independent from previous

$$\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle = \ell_{\text{mfp}} r_{N-1} \langle \cos \theta \rangle = 0$$

$$\text{so } \langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + \ell_{\text{mfp}}^2$$

$$\text{but this means } \langle r_N^2 \rangle = N \ell_{\text{mfp}}^2$$

→ **each** photon goes r.m.s. distance

$$r_{\text{rms}} = \sqrt{\langle r_N^2 \rangle} = \sqrt{N} \ell_{\text{mfp}} \quad (35)$$

so imagine photons generated at $r = 0$

and, after scattering, are observed at distance L

Q: number N of scatterings if optically thin? thick?

Photon Random Walks and Optical Depth

if travel distance L by random walk

then after N scatterings $L = \sqrt{N} \ell_{\text{mfp}}$

but photon optical depth is $\tau = L/\ell_{\text{mfp}}$

→ counts number of mean free paths in length L

optically thick: $\tau \gg 1$

many scattering events → *this is a random walk!*

$$N^{\text{thick}} \approx \tau^2$$

if *optically thin*: $\tau \ll 1$

scattering probability $1 - e^{-\tau} \approx \tau \ll 1$: *not random walk!*

mean number of scatterings over L is $N^{\text{thin}} \approx \tau$

approximate expression good for all τ

$$N \approx \tau + \tau^2$$

(36)

Combined Scattering and Absorption

generally, matter can both scatter and absorb photons
transfer equation must include both
for *coherent isotropic scattering* of *thermal radiation*

$$\frac{dI_\nu}{ds} = -\alpha_\nu(I_\nu - B_\nu) - \varsigma_\nu(I_\nu - J_\nu) \quad (37)$$

giving a source function

$$S_\nu = \frac{\alpha_\nu B_\nu + \varsigma_\nu J_\nu}{\alpha_\nu + \varsigma_\nu} \quad (38)$$

a *weighted average* of the two source functions

thus we can write

$$\frac{dI_\nu}{ds} = -(\alpha_\nu + \varsigma_\nu)(I_\nu - S_\nu) \quad (39)$$

with **extinction coefficient** $\alpha_\nu + \varsigma_\nu$

generalize mean free path:

$$\ell_{\text{mfp},\nu} = \frac{1}{\alpha_\nu + s_\nu} \quad (40)$$

average distance between photon interactions

in random walk picture:

probability of step ending in *absorption*

$$\epsilon_\nu \equiv \alpha_\nu \ell_{\text{mfp},\nu} = \frac{\alpha_\nu}{\alpha_\nu + s_\nu} \quad (41)$$

and thus step *scattering probability*

$$s_\nu \ell_{\text{mfp},\nu} = \frac{s_\nu}{\alpha_\nu + s_\nu} = 1 - \epsilon_\nu \quad (42)$$

also known as **single scattering albedo**

source function:

$$S_\nu = \epsilon_\nu B_\nu + (1 - \epsilon_\nu) J_\nu \quad (43)$$

Random Walk with Scattering and Absorption

in *infinite medium*: every photon created is eventually absorbed

typical absorption path $\ell_{\text{abs},\nu} = 1/\alpha_\nu$

typical number of scattering events until absorption is

$$N_{\text{scat}} = \frac{\ell_{\text{abs},\nu}}{\ell_{\text{mfp},\nu}} = \frac{s_\nu + \alpha_\nu}{\alpha_\nu} = \frac{1}{\epsilon_\nu} \quad (44)$$

so typical distance traveled between creation and absorption

$$\ell_* = \sqrt{N_{\text{scat}} \ell_{\text{mfp},\nu}} = \sqrt{\ell_{\text{abs},\nu} \ell_{\text{mfp},\nu}} = \frac{1}{\sqrt{\alpha_\nu(\alpha_\nu + s_\nu)}} \quad (45)$$

diffusion/thermalization length or *effective mean free path*

What about a *finite medium* of size s ?

define optical thicknesses $\tau_{\text{scat}} = s_\nu s$, $\tau_{\text{abs}} = \alpha_\nu s$

and $\tau_* = s/\ell_* = \tau_{\text{scat}}^{1/2} (\tau_{\text{scat}} + \tau_{\text{abs}})^{1/2}$

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Q: expected behavior if $\tau_* \ll 1$? $\tau_* \gg 1$?

$\tau_* = s/\ell_*$: path in units of photon travel until absorption

$\tau_* \ll 1$: *effectively thin* or *translucent*

photons random walk by scattering, seen before absorption
luminosity of thermal source with volume V is

$$L_\nu \stackrel{\text{thin}}{=} 4\pi\alpha_\nu B_\nu V = 4\pi j_\nu(T)V \quad (46)$$

$\tau_* \gg 1$: *effectively thick*

thermally emitted photons scattered then absorbed before seen
expect $I_\nu \rightarrow S_\nu \rightarrow B_\nu$

rough estimate of luminosity of thermal source:

most emission from “last scattering” surface of area A

where photons travel $s = \ell_*$

$$L_\nu \stackrel{\text{thick}}{\approx} 4\pi\alpha_\nu B_\nu \ell_* A \approx 4\pi \sqrt{\epsilon_\nu} B_\nu A \quad (47)$$